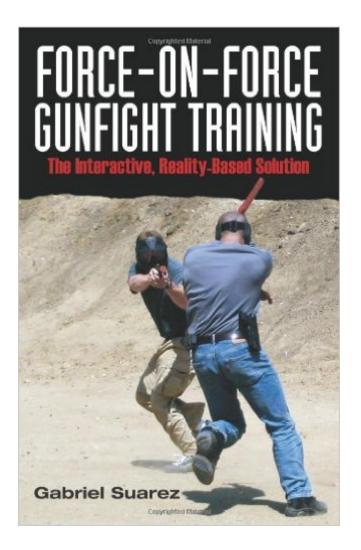
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# Force-on-force Gunfight Training: The Interactive, Reality-Based Solution





## Synopsis

Internationally acclaimed combat shooting instructor Gabe Suarez shows why intense interactive training with replica firearms against live human adversaries under real-world conditions is essential to the complete development of the gunfighter. In addition, he tells you how to implement it, presenting specific drills and scenarios and addressing role-playing, levels of simulation, ranges of conflict, use of cover and low-light considerations, as well as addressing safety issues and equipment concerns.

### **Book Information**

Paperback: 120 pages Publisher: Paladin Press; 1st edition (May 1, 2005) Language: English ISBN-10: 1581604742 ISBN-13: 978-1581604740 Product Dimensions: 5.8 × 0.3 × 8.6 inches Shipping Weight: 12.6 ounces (View shipping rates and policies) Average Customer Review: 4.2 out of 5 stars Â See all reviews (13 customer reviews) Best Sellers Rank: #1,104,289 in Books (See Top 100 in Books) #385 in Books > Crafts, Hobbies & Home > Antiques & Collectibles > Firearms & Weapons > Firearms #930 in Books > Sports & Outdoors > Hunting & Fishing > Shooting #2640 in Books > Sports & Outdoors > Individual Sports > Martial Arts

### **Customer Reviews**

Gabe Suarez is a great instructor with lots of real-world experience. His ideas of training in this manner are ahead of their time. Highly recommended if you're looking for ideas to increase your ability to survive an armed encounter.

Solid info on working with Airsoft for Use of Force/ Self Defense training and bridging the gap between Live Fire Range training, Mat training and Reality. Covers the basics including safety, gear selection, scenario development and evolutions.

In this book the author compares dry practice to shadow boxing, live shooting to the heavy bag and force-on-force to sparring. I think that is a perfect analogy. All are equally important and a skilled boxer will use them all. As a shooter/trainer whose primary experience is in organized competition I

recognize the need for training on a target that reacts and shoots back. Suarez's approach is a good way to get started.Range training with a thorough grounding in fundamentals will always be key. Too many "high speed" types fail to do so and try to justify range performance failures instead of acknowledging and amending a lack of measurable shooting skill. The ignorant bleating of "games'll getcha killed" to justify low scores is a typical cover excuse.On the other hand, no matter how skillful at range exercises one becomes, there is a need to go hands on. This book defines five levels of simulation, with each level have a series of drills. I think most shooters will find the first level, Line Drills, to be most educational. Ten Line Drills are described, each one based on typical range exercises, but the guns are replaced with Airsoft/Simunitions and targets with live role players. The live fire (heavy bag) training is critical but the dynamic changes when the "targets" can now move and react. Suarez emphasizes the importance of avoiding childish "bang bang, you're dead" games and suggests controls to prevent that, especially as the later simulation levels build the complexity.There are other methods of conducting force-on-force training but Suarez's methods are sound and this book is a good, inexpensive primer on the topic.

The vast majority of the text is a promotion for the force-on-force training course. I'm sure the course would be worthwhile, but the book is not worth the money.

I can only say its ok. While I agree that this type of training is better, mercilessly plugging airsoft over other types of non lethal training weapons seems to hark back to the extremely emotive "weaver versus isoscoles" training.

just genius.... amazing! great to start a bussiness or train your friends and allies in shtf or wrol or teotwawki... also great for LE 5 definitive stars...

Excellent resource to taking the next step in training to survive a gunfight.

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